

City Council Report

Date: August 30, 2021

To: City Council

Through: Michael Kennington, Deputy City Manager/Chief Financial Officer

From: Edward Quedens, Business Services Director

Matt Bauer, Procurement Administrator

Subject: Purchase of Furniture (Additions) for the Studios at Mesa City Center

(District 4)

Purpose and Recommendation

Council is requested to approve the award as recommended.

The Engineering Department and Purchasing recommend authorizing the purchase using the State of Arizona cooperative contract with Goodmans Interior Structures at \$258,171.73.

Background / Discussion

This purchase will provide furniture for the Studios at Mesa City Center first floor public areas included in Phase 1 of the project. This furniture includes chairs, couches, benches, stools, desks, tables, and other fixtures throughout the first floor and lobby.

The Studios @ Mesa City Center is being designed to provide a flexible ecosystem that will allow the collision of world-class industry leaders, budding entrepreneurs, and cutting-edge academic insight to empower modern workforce development and startup pipeline to fuel the economy of today and tomorrow.

The State cooperative contract was competitively bid, meets procurement requirements and prices are competitive due to nationally based volume contract pricing. It is unlikely that competitive bidding would result in better pricing than through this cooperative contract.

Purchase Information

Action: Award

Procurement Type: Cooperative Contract Use

Contract Number: 2021101

Contracting Agency/Contract Number: State of Arizona/ADSPO18-211721 Local Consideration: Policy did not apply to this procurement method

Funding Source: Capital Improvement Program Project (CP0880 The Studios @ Mesa City

Center)

AWARD RECOMMENDATION

Furniture for the Studios @ Mesa City Center (Phase 1) per Contract No. 2021101 and State of Arizona ADSPO18-211721; Order 141815 dated 6/24/2021

 Base Sub-Total
 \$238,735.73

 Estimated Sales Tax
 \$19,436.00

 Total
 \$258,171.73