

Thursday, March 16, 2023 Mandy Tripoli, Deputy Director, Mesa Arts Center





Celebrate our vibrant city and boldly announce Mesa as a premier location for people to live, work and visit.



### Goals:

- Respond to interest and energy about adding public art to our Mesa environments.
- Create a beacon to viewers, communicating that Mesa is an innovative, welcoming community.
- Authentically enhance the city's sense of place.





## City Hall Public Art: Five Components

- 1. Vertical interior sculpture
- 2. Exterior sculpture or series of sculptures
- 3. Interior display screen digital art
- 4. Iconic Mesa Image for a perforated metal wall
- 5. Changing gallery wall to feature local artists



#### **Process:**

- Artist and artist teams respond to open call and competitive review process
- Finalist(s) chosen through staff and community/expert panel recommendations
- One artist or artist team commissioned for each opportunity



## Three Major Commissioned Pieces:

- 1. Vertical Interior Sculpture
- 2. Exterior Sculpture or Series of Sculptures
- 3. Interior Display Screen, Digital Art

#### Timeline:

- Artist Selection Process April September 2023
- Design Process: October 2023 January 2024
- Fabrication: February August 2024
- Installation: Fall 2024







Interior
Display
Screen,
Digital
Art



- Commission digital content for 16'x8' digital screen in public waiting area (e.g. video, animation, or other digital media)
- Inaugural content references the unique urban/desert environment of Mesa
- Option to use data visualization relevant to COM Climate Action Plan
- Budget: up to \$100,000





## City Hall Gallery Wall

- Interior wall to display work by local/regional artists in periodic rotation
- Call for artist(s) for first long-term exhibition to occur in Fall 2023/Winter 2024
- Installation for grand opening of City Hall



# Questions or Comments?



