



Legislation Details (With Text)

File #:	PZ 20085	Status:	Agenda Ready
Type:	PZ General Plan	In control:	Planning and Zoning Board - Public Hearing
On agenda:	5/27/2020		
Title:	ZON20-00129 District 6. Within the 10600 to 11000 blocks of East Williams Field Road (south side); within the 6000 to 6200 blocks of South Signal Butte Road (west side); and within the 6000 to 6400 blocks of South Signal Butte Road (east side). Located south of Williams Field Road on the east and west sides of Signal Butte Road. (89± acres). Minor General Plan Amendment to change the Character Type from Neighborhoods to Mixed Use Activity District. This request will allow for a mixed-use development. Sean Lake, Pew & Lake, PLC, applicant; Signal Butte 24, LLC, owner. (Companion case to zoning case ZON19-00805, associated with item 6-b). Continued from May 13, 2020.		
	Planner: Cassidy Welch Staff Recommendation: Approval with conditions		
Sponsors:			
Indexes:			
Code sections:			
Attachments:	1. Vicinity Map, 2. Staff Report, 3. Prop. 207 Waiver, 4. Illustrative Master Plan, 5. General Plan Exhibit, 6. Narrative, 7. Citizen Participation Plan, 8. Citizen Participation Report, 9. Avigation Easement, 10. Presentation		

Date	Ver.	Action By	Action	Result
------	------	-----------	--------	--------

ZON20-00129 District 6. Within the 10600 to 11000 blocks of East Williams Field Road (south side); within the 6000 to 6200 blocks of South Signal Butte Road (west side); and within the 6000 to 6400 blocks of South Signal Butte Road (east side). Located south of Williams Field Road on the east and west sides of Signal Butte Road. (89± acres). Minor General Plan Amendment to change the Character Type from Neighborhoods to Mixed Use Activity District. This request will allow for a mixed-use development. Sean Lake, Pew & Lake, PLC, applicant; Signal Butte 24, LLC, owner.
(Companion case to zoning case ZON19-00805, associated with item 6-b). Continued from May 13, 2020.

Planner: Cassidy Welch
Staff Recommendation: Approval with conditions