

City Council Report

Date:	January 8, 2018
To:	City Council
Through:	Michael Kennington, Chief Financial Officer
From:	Edward Quedens, Business Services Director Matt Bauer, Procurement Administrator
Subject:	One-Year Renewal to the Term Contract for GPS Equipment and Offender Monitoring Services for the Municipal Court (Citywide)

Recommendation

Council is requested to approve the contract renewal as recommended.

The Municipal Court and Purchasing recommend authorizing the renewal using the U.S. Communities Government Purchasing Alliance cooperative contract with B.I. Incorporated, at \$75,000.00 annually, based on estimated requirements.

Background

This contract provides a contractor for Global Positioning System (GPS) tracking equipment and monitoring services, including all material, labor and services for the Municipal Court. GPS enabled ankle bracelets and monitoring services are used for pre-trial release in the In-Custody Courtroom at the Court.

Since 2012, Mesa has used the Supreme Court of Arizona cooperative contract. This contract expired on 6/30/2017 and the Supreme Court did not rebid. Instead the Supreme Court began using this U.S. Communities contract which uses the same vendor and pricing as the expired contract. The Superior Court of Arizona also transitioned to the U.S. Communities contract.

U.S. Communities awarded a three-year initial term and two, one-year renewal options to B.I. Incorporated on 2/1/2014. U.S. Communities adopted their first one-year renewal on 3/6/2016 and has extended the contract with B.I. Incorporated through 1/31/2019 and the City would like to exercise a one-year renewal through the same expiration.

Purchase Information

Action: Renewal (2nd of 2)
Procurement Type: Cooperative Contract Use
Contract Number: 2017149
Contracting Agency/Contract Number: U.S. Communities Government Purchasing Alliance/201314300
Original Council Award Date: 3/6/2017
Initial Contract Term: One year
Funding Source: The purchase is funded in the Municipal Court operating budget