

City of Mesa

FY 2016/17

Fees and Charges Recommendations

Audit, Finance and Enterprise Committee

April 14, 2016

Presented by the Office of Management and Budget



FY 2016/17 Fees & Charges

Departments Proposing Changes:

- Arts & Culture
- Business Services
- Development Services
- Municipal Court
- Transportation

Arts & Culture

- No Financial Impact
- Revise language to provide better clarification

Business Services

Revenue Collection Operations

- Financial Impact \$58,400
- Create new **Technology Improvement Fee**
 - \$2.00 per Specialty Business License

Development Services

Development Services

- Financial Impact \$20,700
- Breakout **Interior Rental Inspection Repair Verification Fee**
 - Clarify inspection fee for rental dwelling repairs are per dwelling unit

Development Services

Development Services *(continued)*

- Remove the following Fees no longer needed
 - **Oversized Drawing Fee**—transitioning to electronic plan submittal
 - **Sign Insignia ID Tag**—part of old inspection process
 - **Demolition of Pools**—same as Demolition Permit Fee

Development Services

Development Services

- Financial Impact (\$62,000)
- Update **Solid Waste Residential Development Fee** for **Multi-Family Dwellings**
 - Revise language to exclude apartments of 5 or more units in accordance with recent changes in State Law
- Other revisions and updates for clarification

Municipal Court

- No Financial Impact
- Increase **Preparation of Transcript Fee**
 - From \$3.65 per page to \$4.15 per page
 - Based on contract with vendor
 - Fee paid by defendants
- Update City Code for **Court Sustainability Fee** clarification

Transportation

- Financial Impact \$184,100
- **Temporary Traffic Control Fee**
 - Change fee structure from time periods to number of days
 - For example, from 16 to 30 days for a set rate to 20 days at a daily charge.

Transportation

- **Temporary Traffic Control Fee** *(continued)*
 - Add **Traffic Control Plan Review Fee**
(for 3rd and subsequent reviews)
 - Add Traffic Barricading Coordinator *(1.0 FTE)*
- Revise language to provide better clarification

